

SKATE_{FOR} ALL

*An event for skaters of all abilities
including Para-Figure Skaters*

March 24-26, 2023

Canlan Ice Sports - York

ANNOUNCEMENT

2023 Skate for All
(Adaptive pilot event for Para-Figure Skating)

Dates: March 24-26, 2023

Location: 989 Murray Ross Parkway, North York, ON (Canlan Ice Sports building on the campus of York University)

Hosted by: Skate Canada

Sanctioned by: Skate Canada

CONTENTS	PAGE
GENERAL INFORMATION	
Contact Information	2
Arena(s) to be Used	2
Accommodation.....	2
Registration	2
Registration Fee	2
Coach Accreditation.....	3
Music	3
Awards	3
Event Schedule	4
Ceremonies.....	5
GENERAL REGULATIONS	
Eligibility to Compete	6
Event Specifications.....	6
Categories to be Held.....	6

GENERAL INFORMATION

The 2023 Skate for All (adaptive pilot event) competition will be conducted in accordance with the regulations as set forth in the [Skate Canada Rulebook](#). If not specifically stated otherwise in this document, the normal regulations governing skating will apply as indicated in the [Skate Canada Rulebook](#).

This event is open to adaptive (para) skaters as well as able-bodied skaters. Adaptive (para) skaters must undergo a classification prior to the event and during the event. Classification information of athletes is indicated in [Adaptive Figure Skating – What can be classified](#), found on the Skate Canada Notice Board. Further information on Adaptive Skating within Skate Canada can be found [here](#). This event is a step in having adaptive (para) skating recognized by the Canadian Paralympic Committee (CPC).

CONTACT INFORMATION

Senior Manager, Skating Programs
Phone: 1-888-747-2372 ext. 715
Email: hmcMahon@skatecanada.ca

ARENA(S) TO BE USED

Canlan Ice Sports
989 Murray Ross Parkway
Toronto ON

ACCOMMODATION(S)

Courtyard Marriott Vaughan
150 Interchange Way
Toronto, ON L4K 5P7
1-905-660-9938

<https://www.marriott.com/en-us/hotels/yyzvn-courtyard-toronto-vaughan/overview/>

REGISTRATION

Skaters must register by completing the [wufoo form](#). The acceptance of late entries is at the discretion of Skate Canada in consultation with the Technical Representative.

NOTE: All skaters and coaches must sign-in once they arrive on-site at *Canlan Ice Sports (989 Murray Ross Pkwy)*.

REGISTRATION FEES

\$130 – Para or able-bodied skater (workshop day and competition)
\$75 – Para or able-bodied skater (workshop day only)
\$70 – Para or able-bodied skater (competition only)

ACCREDITATION FOR COACHES

[Skate Canada Policies and Procedures](#) shall apply. (Foreign coaches please contact hmcMahon@skatecanada.ca)

Coaches must be a minimum of NCCP Regional Coach In-Training and must meet the following accreditation standards:

- be a current professional coaching member of Skate Canada
- be in good standing with Skate Canada

MUSIC

All music used must be in the public domain or covered by the performing rights societies.

Competitors who have music composed especially for their program either wholly or in part, shall be responsible for obtaining a written release from the composer for the use of such music on radio and television or appropriate clearance from the performing rights societies.

Music Requirements

All Skaters: Music must be submitted digitally. Music must be submitted by March 10th, 2023.

AWARDS

Ribbons will be presented to all athletes in STAR 1-3 categories. Medals will be presented to the top three finishers in STAR 4 categories and higher. In the case of two or fewer entries, each entry shall be awarded a prize.

ACCIDENTS / LIABILITY

Skate Canada and the Volunteer Team undertake no responsibility for damages or injuries suffered by skaters. As a condition of and in consideration of their entries in these Championships, all competitors and their parents or guardians shall be deemed to agree to assume all risks or injuries to the competitor's person and property resulting from, or caused by or connected with, the conduct and management of the competitions and to release any and all claims they may have against the officials, the Association, the Section, the Volunteer Team and against their officers and their entries shall be accepted only on these conditions.

EVENT SCHEDULE

Adaptive (Para) Skaters

Classification – March 24

- Please refer to the classification guidelines set out in the [Adaptive Figure Skating – What can be classified](#)
- Skaters must submit the medial background form at least three weeks prior to the event (March 3rd, 2023) – once the skater has registered the form will be forwarded to them directly
- Classification will begin at approximately 1:00pm (skaters will be notified of their individual time)
- Skaters being classified will have one hour of practice ice provided (10:00am or 11:00am)

Adaptive (Para) and able-bodied skaters

Workshops – March 25 9:00am-4:45pm

- Both on and off-ice workshops delivered by the Skate Canada team and special guest presenters
 - Workshops include edges and turns, creative movement, off-ice jump technique, yoga

Adaptive (Para) and able-bodied skaters 9:00am – 2:00pm

- *Performance/Competition – March 26*

NOTE: Full competition day schedule will be available closer to the competition date. Expected start time is 9:00am

VICTORY CEREMONIES

Awards will be presented at end of day Sunday, March 26th.

GENERAL REGULATIONS

ELIGIBILITY TO COMPETE

- (1) Be Skate Canada registrants in good standing.
- (2) Be members of an ISU federation

RESULTS CALCULATION

Please note that the CPC judging system will be used for STAR 5 and higher free skating categories. Assess to standard marking will be used for STAR 1-3 categories. Assess to standard and ranking will be used for the STAR 4 category.

EVENT MARKING CRITERIA, TIE BREAKING AND FACTORS

CPC:

CATEGORY	MARKING CRITERIA	TIE BREAKER
Freestyle (STAR 5 and higher)	Technical Score, Program Components	Components

Categories TO BE HELD

The following events will be offered at the Skate for All event:

STAR 1 Element Assessment

Must not have passed any part of the STAR 6 freestyle assessment.

Elements assessed to standard. Skaters may be grouped by age. No age restrictions.

8 Elements

- 1) Circle Crosscut Exercise: Crosscuts in same direction on a circle (1 round forward, 1 round backward). Draw for direction.
- 2) Three jumps:
 - a) Waltz jump
 - b) Single salchow
 - c) Single toe loop
- 3) Two spins:
 - a) Forward upright spin
 - b) Backward upright spin
- 4) Forward Spiral Circles: Two spirals, one on each foot executed on a circle in the same direction. Skater chooses direction.
- 5) Creative Expression (30 seconds – music provided by the Section, selection randomly chosen at competition – each flight to have a different music selection) Note: this is assessed as “completed” or “incomplete” only.

STAR 2

Must not have passed any part of the STAR 6 freeskate assessment.

One program of a maximum 2:10 minutes in length. Individual elements plus Skating Skills and Performance assessed to standard. Skaters may be grouped by age. No age restrictions.

9 Elements

- 1) Five jump elements:
 - a) Single salchow
 - b) Single toe loop
 - c) Waltz jump + single toe loop combination
 - d) Single loop
 - e) Single flip or single Lutz
- 2) Two spins:
 - a) Backward upright spin
 - b) Forward entry sit spin or camel spin. No change of foot, no flying entry, no variations of positions. Forward upright spin is not permitted.
- 3) Forward spiral sequence: Two forward spirals with one spiral on each foot. Positions must be unsupported and on either an inside or outside edge.
- 4) Forward turn sequence: Forward outside three turn + backward crosscut + backward inside S step (i.e. step-forward); executed four times on alternating feet.

STAR 3

Must not have passed the any part of the STAR 6 freeskate assessment.

One program of 2:00 minutes in length (+/- 10 seconds). Individual elements plus Skating Skills, Performance, and Interpretation assessed to standard. Skaters may be grouped by age.

No age restrictions.

8 Elements

- 1) Five jump elements:
 - a) All single jumps permitted including single axel. No double jumps permitted.
 - b) Must include at least 5 different types of single jumps, one of which must be an axel type (waltz and single axel are the same type).
 - c) Must include a single loop + single loop combination.
 - d) Maximum 1 additional jump combination. Maximum two jumps in a combination.
 - e) Jump Sequences are not permitted.
 - f) No jump may be included more than twice.
 - g) A repeated jump must be executed as part of a jump combination.
- 2) Two spins:
 - a) Must include backward upright spin
 - b) Must include a combination spin that must include at least one camel and one sit position and commence with a forward entry. No flying entry, no variations of positions. Change of foot optional.
- 3) Forward Spiral Sequence: A sequence of two forward spirals; one spiral on each foot, unsupported position; on either inside or outside edge.

STAR 4

Must not have passed the any part of the STAR 6 freeskate assessment.

One program of 2:00 minutes in length (+/- 10 seconds). Individual elements plus Skating Skills, Performance, and Interpretation assessed to standard and ranked. Three age categories may be used should numbers warrant: U10, U13 and 13&O.

8 Elements

- 1) Five jump elements:
 - a) All single jumps permitted including single axel*. No double jumps permitted.
 - b) Must include at least 5 different types of single jumps (waltz and axel are the same type)
 - c) Must include a single axel.
 - d) Must include a single loop + single loop combination.
 - e) Maximum 1 additional jump combination. Maximum two jumps in a combination.
 - f) Jump Sequences are not permitted.
 - g) No jump may be included more than twice.
 - h) A repeated jump must be executed as part of a jump combination.
*Only single axels that are completed with full rotation will receive a bonus in STAR 4. This bonus will apply even if the element has any quality errors (e.g. fall) so long as the full rotation requirement has been met. A maximum of 2 bonuses are applied per program.
- 2) Two spins:
 - a) Must include backward upright spin
 - b) Must include a combination spin that must include at least one camel and one sit position and commence with a forward entry. No flying entry, no variations of positions. Change of foot optional.
- 3) Forward spiral sequence: A sequence of two forward spirals; one spiral on each foot, unsupported position; on either inside or outside edge.

STAR 5

Must not have passed any part of the STAR 8 freeskate assessment.

One program of 2:00 minutes in length (+/- 10 seconds). STAR 5 will be scored using CPC and skaters will be ranked. Four Program Components will be assessed: Skating Skills, Transitions, Performance, and Interpretation. Three age categories may be used should numbers warrant: U10, U13 and 13&O.

8 Elements

- 1) Maximum five jump elements:
 - a) Maximum two double jumps, not higher than double Lutz. Double jumps cannot be included in combinations and cannot be repeated.
 - b) Must include at least one single axel.
 - c) Maximum 2 jump combinations. Maximum two jumps in combinations.
 - d) Jump sequences are not permitted.
 - e) No jump may be included more than twice.
 - f) A repeated jump must be executed as part of a jump combination.
- 2) Maximum 2 spins. *All spins will be called no higher than Level B.*
 - a) One sit spin or camel spin. Flying entry optional; no change of foot, no variations of positions.
 - b) One combination spin. No flying entry and no variations of positions; change of foot optional.
- 3) Maximum one spiral sequence. *Spiral sequence shall be called no higher than Level B.*

STAR 6

Must have passed the complete STAR 5 freeskate assessment.

One free program of 2:30 minutes in length (+/- 10 seconds). Skaters may be grouped by age if numbers warrant.

8 Elements

- 1) Maximum of five jump elements:
 - a) Must include at least one single axel.
 - b) Must include at least one double jump (No higher than double Lutz).
 - c) May only repeat one jump type. (ex. 1T and 2T are same type)
 - d) Maximum two combinations. Maximum two jumps in combinations.
 - e) Jump sequences are not permitted.
 - f) No jump may be included more than twice.
 - g) A repeated jump must be executed as part of a jump combination.
- 2) Maximum of two spins. *All spins shall be called no higher than Level B.*
 - a) One spin must be a combination spin with change of foot. Difficult variations may be attempted. No flying entry.
 - b) One sit spin or camel spin with only one position and no change of foot. No difficult variations may be attempted. Flying entry optional.
- 3) Maximum one step sequence or spiral sequence. *All step/spiral sequences shall be called no higher than Level B.*

STAR 7

Must have passed the complete STAR 5 freeskate assessment.

One short program of 2:20 minutes in length (+/- 10 seconds). Skaters may be grouped by age if numbers warrant.

6 Elements

- 1) Maximum of three jump elements:
 - a) One single axel.
 - b) One double jump. (2A not permitted)
 - c) One combination jump (must include at least one double jump)(2A not permitted). Maximum two jumps in combination. The axel and solo jump may not be repeated.
- 2) Maximum of two spins. *All spins shall be called no higher than Level B.*
 - a) One combination spin with only one change of foot. No flying entry.
 - b) One flying sit or flying camel spin.
- 3) Maximum one step sequence. *Step sequence shall be called no higher than Level B.*

STAR 8

Must have passed the complete STAR 5 freeskate assessment.

One free program of 3:00 minutes in length (+/- 10 seconds). Skaters may be grouped by age if numbers warrant.

10 Elements

- 1) Maximum of six jump elements:
 - a) Must include at least one single axel.
 - b) Must include at least two different double jumps.
 - c) Maximum three jump combinations or two jump combinations and one jump sequence. Maximum two jumps in combinations.
 - d) No jump may be included more than twice.
 - e) A repeated jump must be executed as part of a jump combination or sequence.
- 2) Maximum of three spins. *All spins shall be called no higher than Level B.*
 - a) One spin must be a combination spin with change of foot.
 - b) One spin must be a flying spin in one position with no change of foot.
 - c) One spin of any nature.
- 3) Maximum one choreographic sequence.

STAR 9

Must have passed the complete STAR 5 freeskate assessment.

One short program of 2:20 minutes in length (+/- 10 seconds). Skaters may be grouped by age if numbers warrant.

6 Elements

- 1) Maximum of three jump elements:
 - a) One single axel or double axel.
 - b) One double jump. Double axel may not be repeated.
 - c) One combination jump (must include two double jumps). Maximum two jumps in combinations. The axel and solo jumps may not be repeated.
- 2) Maximum of two spins. *All spins called no higher than Level 3.*
 - a) One combination spin with only one change of foot. No flying entry.
 - b) Spin of one position. May include one change of foot. No flying entry.
- 3) Maximum one step sequence. Step sequence shall be called no higher than Level 3.

STAR 10

Must have passed the complete STAR 8 freeskate assessment

One free program of 3:00 minutes in length (+/- 10 seconds).

Skaters may be grouped by age if numbers warrant.

10 Elements

- 1) Maximum of six jump elements:
 - a) Must include at least one single axel or double axel.
 - b) Must include at least three different double jumps.
 - c) Maximum three jump combinations or two jump combinations and one jump sequence. Maximum two jumps in combinations.
 - d) No jump may be included more than twice.
 - e) A repeated jump must be executed as part of a jump combination or sequence.
- 2) Maximum of three spins, all levels called.
 - a) One spin must be a combination spin with change of foot.
 - b) One spin must be flying spin in one position with no change of foot.
 - c) One spin of any nature.
- 3) Maximum one choreographic sequence.

Gold

Must have passed the complete STAR 8 freeskate assessment.

One free program of 3:30 minutes in length (+/- 10 seconds).

Skaters may be grouped by age if numbers warrant.

11 Elements

- 1) Maximum of seven jump elements:
 - a) Must include at least one single axel or double axel.
 - b) Must include at least four different double jumps.
 - c) Of all triples, only 2 may be repeated.
 - d) Maximum three jump combinations or two jump combinations and one sequence. One jump combination may contain three jumps. Maximum two jumps in other jump combinations.
 - e) No jump may be included more than twice.
 - f) A repeated jump must be executed as part of a jump combination or sequence.
- 2) Maximum of three spins, all levels called.
 - a) One spin must be a combination with change of foot.
 - b) Flying camel or flying sit spin. No change of foot.
 - c) One spin of any nature.
- 3) Maximum one step sequence.

THIS ANNOUNCEMENT IS SUBJECT TO CHANGE